

Be the

Devonshire Park Primary School Long Term Plan Overview



Year 5 2021-2022

Term/Topic Maths English History Art PSHE RE Music PE Geography DT Computing Science Autumn 1 Chapter 1 Belonging to Andv Being me in Buddhism Music from Premier Key Texts: Belonging to Building Press Plav Sun. Number and place Liverpool/Merseyside: Liverpool/Merseyside: Warhol and cranes for the trip to Mars my world Mersey beat Sports Literacy space and value to 1,000,000 and the Belonging Counts: Pop art Liverpool solar Music through time -Where in the world docks using Coding system change Chapter 2 The Promise Mersey beat scene Liverpool is Local artist pulleys code Studio through Calculations: Narrative: waterfront/ time Whole number How has Liverpool How the River Mersey has and ships Google Setting addition and Narrative changed since 1800? changed over time Maps subtraction. Colour Orchestral Wheel / families Recount: Trade in Liverpool Rivers and the landscape Solar walk Newspaper from 1800 to present watercolour Chapter 3 report day skills LightBot Calculations: Multiplication Internet Division Reading Research texts: How to Tinker – Train Your solar system Dragon Timeline App A need for change -A need for change - Was Celebrating Autumn 2 Chapter 4 Father : Reproducing Controlling Virtual Forces Christmas Recording Premier Calculations: Word Narrative/ Was slavery really slavery really abolished? African environments world map Difference music Sports Change problems Setting abolished? masks using a Recount, The triangular slave trade computer Using excel Performance Chapter 5 Formal, Date and order key routes Sculpture to graph Statistics and events of slavery to Informal weather Music African graphs letter abolition Prime/Grenwich/meridian composition musical time zones Scratch instruments Comparing modern drum music Reading day life to slave child Physical/natural features texts: of North America Code Studio Varjaw Paw Debate: For and against slavery Changes in farming Google approaches Earth **Comparing South Carolina** Adobe Spark to the Wirral

Spring 1	Chapter 6	The Errand	Invasions through	Invasions through time.	History of	Grave good	E-Safety	Properties	Dreams and	Sikhism	Historical	Premier
	Fractions, decimals	Narrative:	time		sculpture	burial site	,	of	Goals		music	Sports
Time	and percentage of	Cliff-hanger	Countries, regions and	Changes of the world map			Safe	materials				
Tunnel	fractions	Ū.	places		Human	Danelaw	searches					
		Instruction		Location of Europe and	form	Danegold						
		Manual	Modern day	the European union	through	Alfred	Garage band					
	Chapter 7		archaeology effects		time	Wessex	_					
	Fractions, decimals	Reading		Population and the			Digital and					
	and percentage of	Text:	Fact finding	largest cities		Invasion	virtual					
	fractions					through eye	presentation					
		Viking Boy	What is Danelaw?	Counties, regions and		witness						
				places ending in -by		accounts	Spritebox					
			Account of eyewitness				Арр					
			Grave goods, food				Google					
			bodies and sacrificial				advance					
			goods				search					
			Comparing civilisations									
Spring 2	Chapter 8	The lost	Grand Designs	Grand Designs	Sculpture	Food	VR	Changing	Healthy me	Easter	Read and	Premier
	Fractions, decimals	book of				Technology	technology	states of			write	Sports
	and percentage of	adventures	The Wonders of the	What is a wonder?	Body Form	Healthy		matter –			rhythms	
	fractions	Narrative:	World	Locating them on a		Eating	Google	Solids,				
		Survival		world map.	Tone and	Food Groups	earth	liquids			Perform in a	
			Why was the Great		Form		projects	and gases			group	
	Chapter 9	Explanation:	Wall of China built?	Tectonic plates and	skills	Making Curry						
	Geometry	Survival		earthquakes			Databases					
		Guide	Comparing the									
			Colossus of Rhodes to	Natural wonders of the			Filters and					
			the Statue of Liberty	world			search					
		Reading					technologies					
		Texts:	Were the Hanging	Physical and human								
		The Boy	Gardens of Babylon	features of the world								
			real? How were they									
			destroyed?									
			Modern wonders of									
			the world vs ancient									
			wonders of the world									
l												

Summer 1	Chapter 10	Where we	What a Wonderful	What a Wonderful	Tone	Cranes	Photoshop	Animals	Relationships	Beliefs	History and	Premier
	Geometry,	Once stood	World	World	Risk	Crank/	-	including		and moral	context of	Sports
	position and	First person			Assessment	Pulley systems	IMovie	humans		values	music	
	movement	exploration	Looking at the reliability	The effects of						(linked to		
		narrative	of different sources e.g.	deforestation	Tonal		Green	Living		Hinduism)		
	Chapter 11		Green Peace vs palm oil		shading		Screen	things and				
	Measurements,	Recount	producers	How deforestation can				their				
	time, length	formal report		be prevented				habitats				
	and mass		Making comparisons									
		Reading Text:	between the Amazon	Changes to the world								
		Cogheart	Rainforest 50 years ago	environment over time								
			and today.									
				How deforestation								
				affects the physical and								
				human geography								
				around it								
				Exploring how								
				deforestation affects the								
				weather in different								
				climate zones								
Summer 2	Chapter 12	King Kong	Through The Frame	Through the Frame	Exploring	Structure of		Living	Changing me	Beliefs	Garage Band	Premier
	Measurement:	Narrative:			tint, tones	Architecture-		things and		and		Sports
	Perimeter and	Dilemma	How art has developed	How an artist uses their	and shades	Looking at	Makey	their		practices	Composition	
	Area	Narrative	over time	geographical		Churches built	Makey	habitats			and	
				surroundings to	Skills:	on					performance	
	Chapter 13	Discussion:		influence their art	Zentangle	Fibonacci	Lego We					
	Measurement:	Balanced			patterns -	principle.	Do					
	Volume	Argument			Texture							
							Code					
	Chapter 14:	Reading text:			Proportion in		Studio					
	Number and	The Nowhere			Art							
	Place Value:	Emporium					Microsoft					
	Roman						Word					
	Numerals											